



Mobile App Development Agreement

Agreement no. _____ · Date _____

1. Parties

This agreement is between **PandaDev** ("the Studio", support@pandadevhub.com) and _____ ("the Client", _____).

2. The app

The Studio will design, build and help publish the mobile app described below ("the App").

- _____
- _____
- _____
- _____

3. Price

Item	Qty	Amount
_____		_____
_____		_____
_____		_____

The fixed project price is _____.

4. Payment terms

- On signing: _____
- At launch: _____
- The first payment of _____ is due when this agreement is signed; work starts once it has been received.
- Milestone payments are due within 7 days of the milestone being delivered for review.
- Prices are in US dollars and exclude taxes. Card payments are processed by Stripe.

5. App stores

The App is published under the Client's own Apple Developer and Google Play accounts. Store fees and account approval are the Client's responsibility. The Studio prepares the store listing and submits the App, but cannot guarantee approval by Apple or Google; if a store rejects the App, the Studio makes reasonable changes within the agreed scope to meet the store's rules.

6. Testing and acceptance

The Studio shares test builds through TestFlight and Google Play internal testing. The Client has **7 days** to test each milestone. A milestone is accepted when the Client confirms it, or when 7 days pass without a reported issue that differs from the agreed scope.

7. Supported devices

The App supports the two most recent major versions of iOS and Android at the time of signing. Support for older versions or tablets is outside the scope unless listed in section 2.

8. Changes

Changes are agreed in writing before work starts. Extra work is charged at **\$65 per hour** unless a fixed price is agreed.

9. Ownership

When all project payments have been made, the Client owns the App's source code written for the Client, its design and its store listings. The Studio keeps its pre-existing tools and libraries and grants the Client a permanent licence to use them in the App.

10. Warranty and updates

For **60 days** after release the Studio fixes defects in its own work at no charge. Updates for new operating system versions, new features and ongoing maintenance are covered by a separate maintenance agreement.

11. Confidentiality and data

Both parties keep the other's non-public information confidential for 3 years after this agreement ends. Personal data the App collects is handled only as the Client instructs and according to the Client's privacy policy.

12. Liability and termination

Neither party is liable for indirect or consequential losses. The Studio's total liability is limited to the fees paid under this agreement. Either party may end the agreement after a serious breach that is not fixed within 14 days of written notice; the Client pays for work done up to that date.

13. General

This is the whole agreement between the parties. It is governed by the laws of the place where the Studio is registered. Electronic signatures are binding.

Signatures

CLIENT

Name:

Date:

FOR THE STUDIO

Name:

Date: